



LONG DITTON
INFANT AND NURSERY SCHOOL
THE HEART OF LONG DITTON SINCE 1911

Year 2 Home Learning Ideas

We hope you have been enjoying your home learning packs, and that you have found them useful. It's important to remember that home learning is a lot quicker than classroom learning as one to one teaching doesn't take as long. If you have a garden, make sure you are getting lots of fresh air. One thing we have been lucky with is the beautiful sunshine this week.

We have been following Joe Wicks PE sessions at 9am every day, Monday to Friday and it's such good exercise and good fun (for children and adults)!

School seems very quiet without you all here and the teachers are missing you all.

Here are some learning ideas for you to complete next week.

Morning march: Jump start Jonny or Just dance kids (if you type these into Google they will come up

Daily Maths: Next week's Maths learning will be money.

Monday: Starter: Practice counting in 2s 5s and 10s.

Set up a pretend shop with different items, attach a price tag and get your child to find the correct coins to make that amount.

Tuesday: Starter: Use the splat square (100 square splat
<https://primarygames.co.uk/pg2/splat/splatsq100.html>

To identify odd and even numbers

Activity (as yesterday but different price tags)

Wednesday: Starter: Number bonds to 10 and then 20.

See money worksheet. You can extend the learning by adding notes, you could draw a £5 note, £10 etc and get your child to add 2 or 3 of the amounts together

Thursday: Use the splat square (shown in resources in pack) to add 10 and take away 10 from any number Extension: multiples of 10

Using the mixed coins sheet, give your child a different amount to start with e.g. £2, £5 £10, and ask them if they spent the various amounts on the sheet, how much change would they have?

Friday: Use the splat square (shown in resources in pack) to identify a number, and give each other clues about the number e.g. I have 3 tens and 3 ones what am I?

Using your labels, and money in a purse, go shopping, add two together or take an amount away from a set amount.

Daily English:

This week we are going to write a story.

Monday: Design a character and describe it using adjectives. Write a sentence about your character.

Tuesday: Use the story plan provided to make a rough outline of your story

Wednesday: Write the beginning of your story. Make sure it is super exciting so that people will want to read your story!

Thursday: Write the middle of your story. Remember to include a problem.

Friday: Write the end of your story, remember to solve the problem and make it detailed!

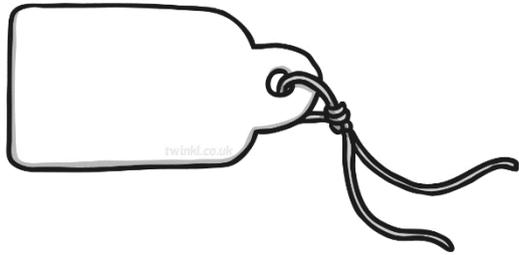
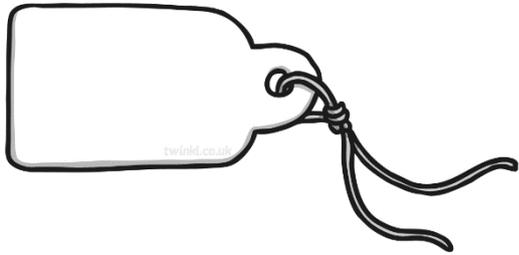
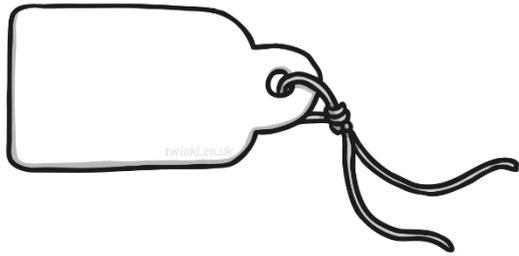
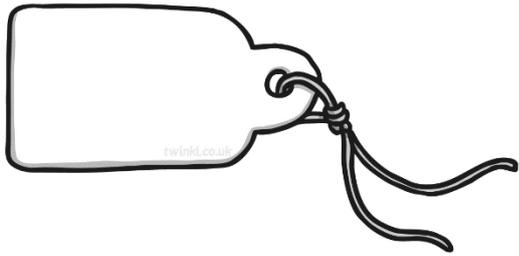
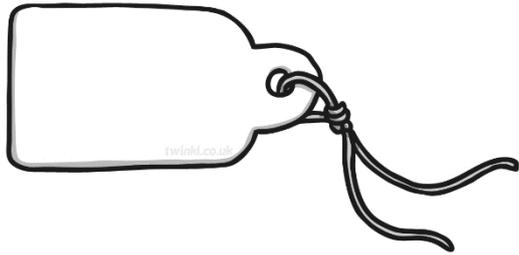
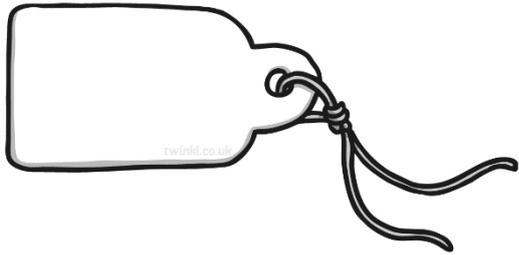
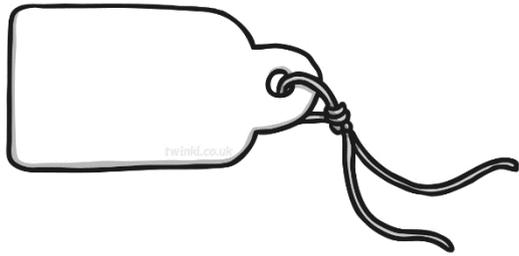
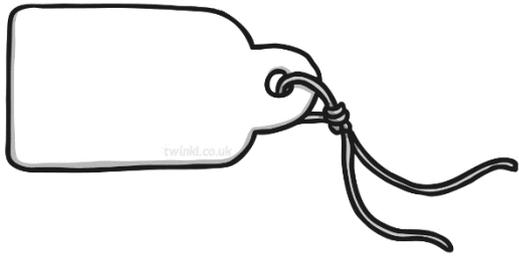
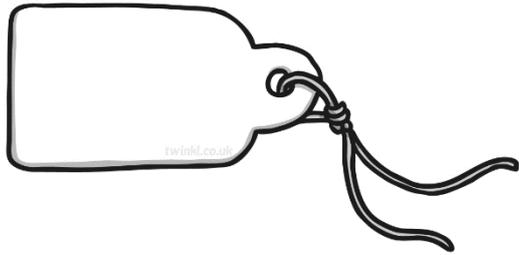
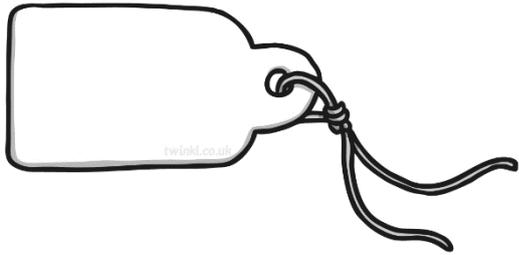
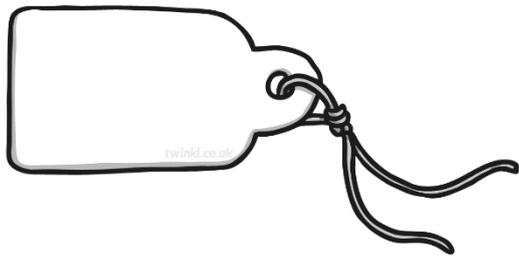
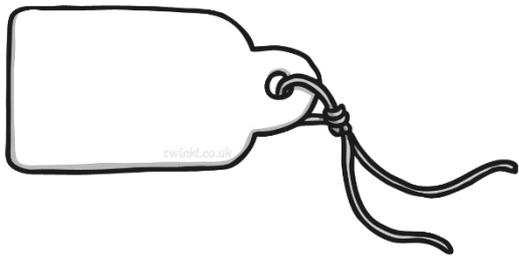
Afternoon activities

Geography Find out about a country of your choice, what can you do there, what currency do they use, what language do they speak? Make a poster to advertise your country.

PE. Time yourself for one minute doing star jumps, hops, jumps, toe touches, how many can you do? Record this and see if you can beat your own score each day?

Science: Can you remember some facts about chicks and draw a life cycle of a chick.

Art: Can you create a portrait of a member of your family? Or a family pet? Or a self-portrait using a mirror.



Counting Mixed Coins

Count the coins and write your answers in pence or pounds and pence.

<p>1.</p>  <p>How much? _____</p>	<p>2.</p>  <p>How much? _____</p>
<p>3.</p>  <p>How much? _____</p>	<p>4.</p>  <p>How much? _____</p>
<p>5.</p>  <p>How much? _____</p>	<p>6.</p>  <p>How much? _____</p>
<p>7.</p>  <p>How much? _____</p>	<p>8.</p>  <p>How much? _____</p>
<p>9.</p>  <p>How much? _____</p>	<p>10.</p>  <p>How much? _____</p>

